Projectile Motion Questions

- 1. Draw a diagram to represent the motion of a projectile. Draw vectors at five points (evenly spaced from start to finish) on the diagram representing acceleration and velocity at each point.
- 2. How does the downward component of the motion of a projectile compare to the motion of an object in free fall?
- 3. Why is it that the vertical component of a projectile's velocity accelerates but the horizontal doesn't?
- 4. An object thrown horizontally off a cliff takes 5.3 seconds to hit the ground.
 - a) Calculate the height of the cliff
 - b) How fast vertically was the projectile going on impact?

5.

- a) Calculate the vertical and horizontal components of a projectile launched at 31.0° above the horizontal with a speed of 11.2 ms^{-1}
- b) Calculate the time the projectile takes to hit the ground if it is launched from ground level.
- c) Calculate the range of the projectile.
- d) Calculate the horizontal and vertical components of the velocity on impact.
- e) Find the velocity vector on impact
- f) Calculate the maximum height of the projectile
- 6. The projectile in question 5 is launched again from the ground at an angle of 59.0° .
 - a) Show that the range of the projectile is the same.
 - b) Discuss why the range is the same even though the time of flight is longer.
- 7. Draw the path of a projectile without air friction, and a possible path if there were air friction.
- 8. Calculate the time of flight and horizontal range of a package dropped from a plane 200m above the ocean, if the plane was moving at 20ms⁻¹ when the package was dropped.
- 9. A cannon fires a cannonball from ground level at 42 ms⁻¹ at an angle of 60.5° above the horizontal.
 - a) Find the time of flight and horizontal range of the cannonball
 - b) Calculate the velocity of the cannonball on impact
- 10. Discuss the effect of increasing the launch height of a projectile and the reasons why.